

# Approximate Logic Synthesis via Iterative SMT-based Subcircuit Rewriting and Through a Prametrizable FPGA or ASIC Template

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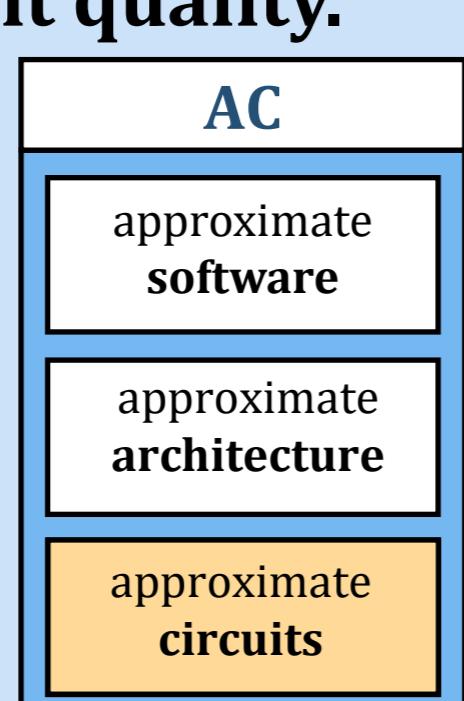
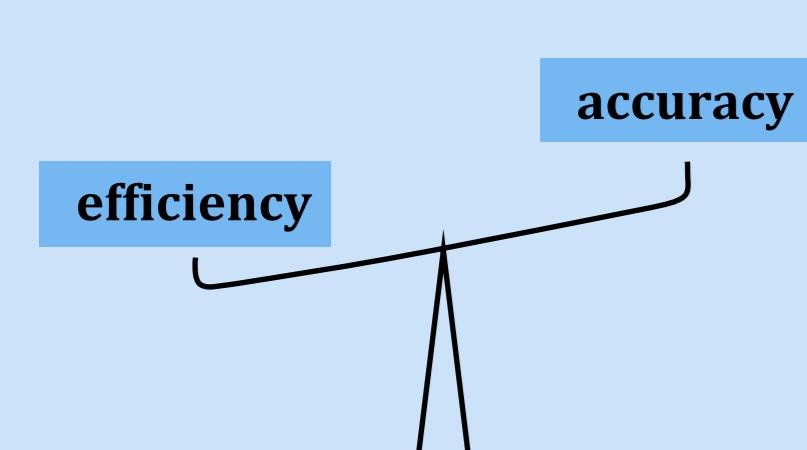
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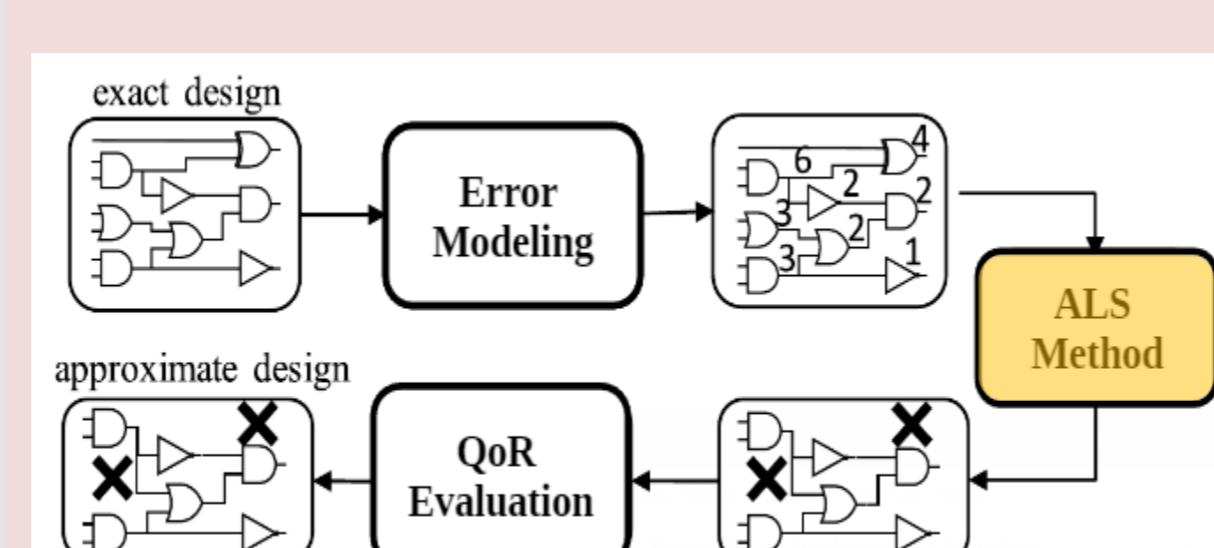
## APPROXIMATE COMPUTING

An emerging design paradigm that exploits **error resilience** to obtain **efficient implementations**, at the expense of a slight **reduction in the result quality**.

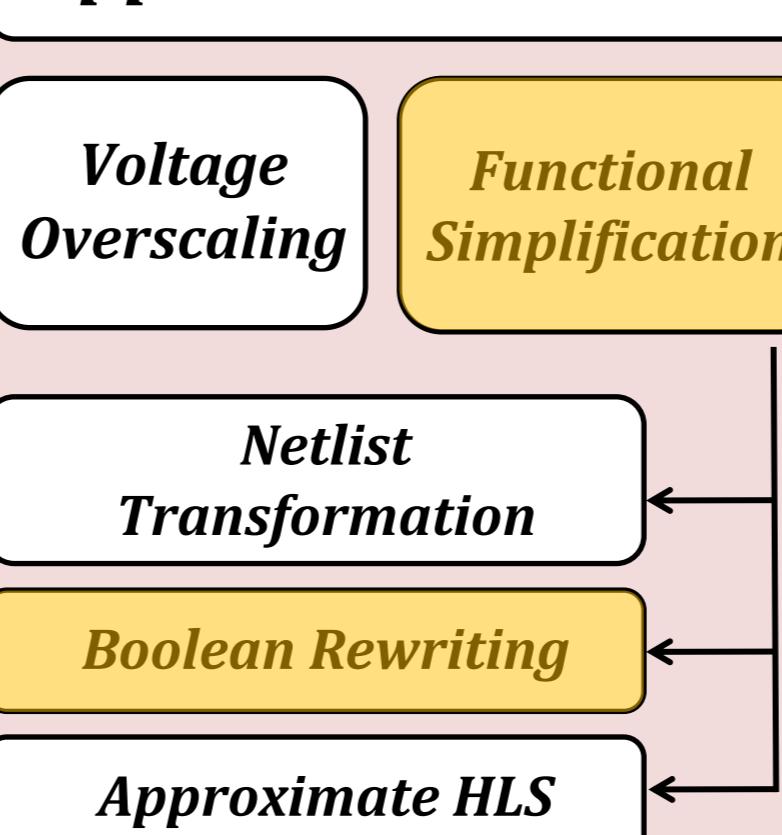


## APPROXIMATE LOGIC SYNTHESIS

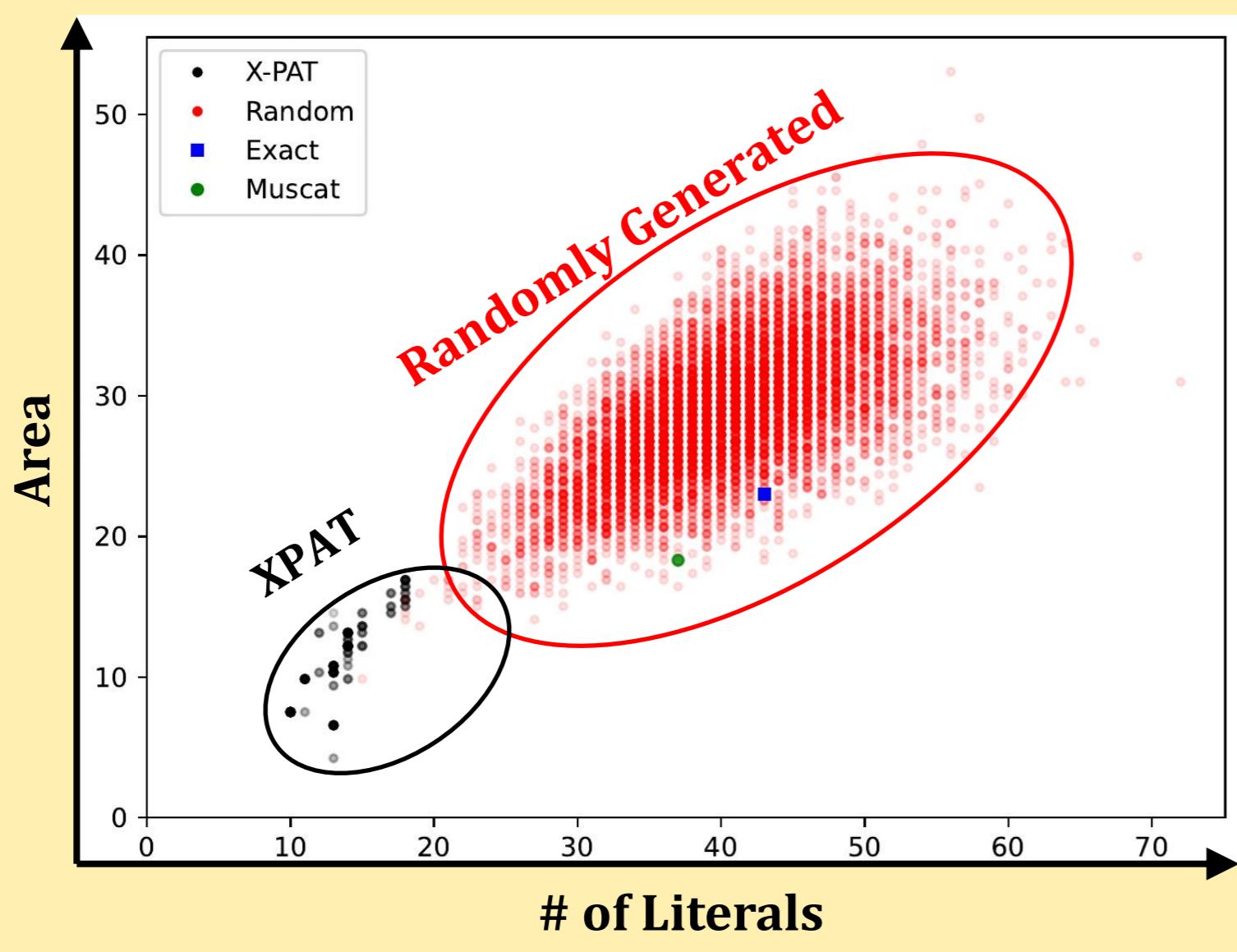
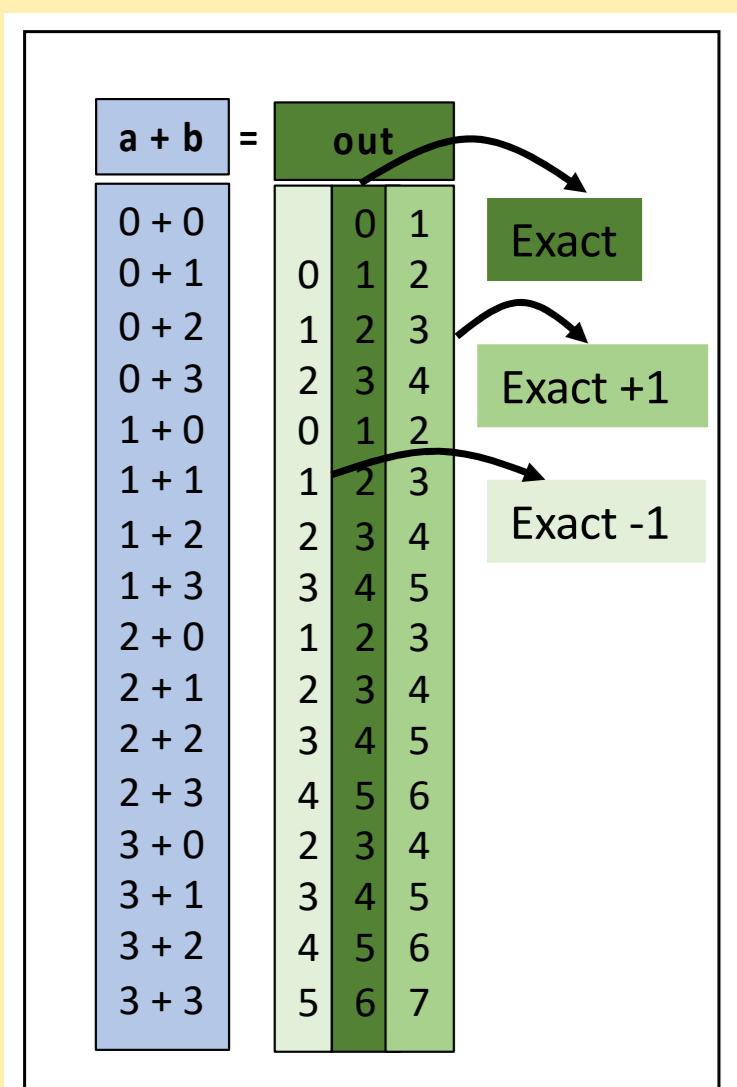
### Typical ALS Flow



### Approximate Circuits

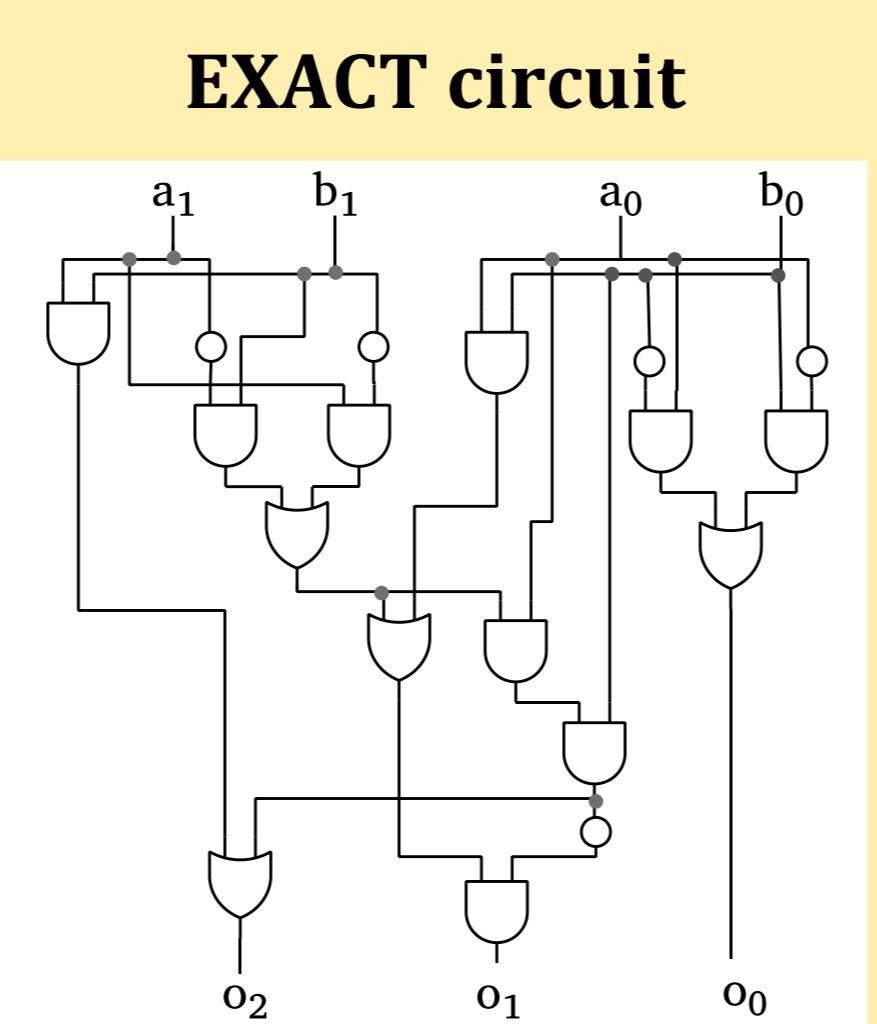


## MOTIVATIONAL EXAMPLE

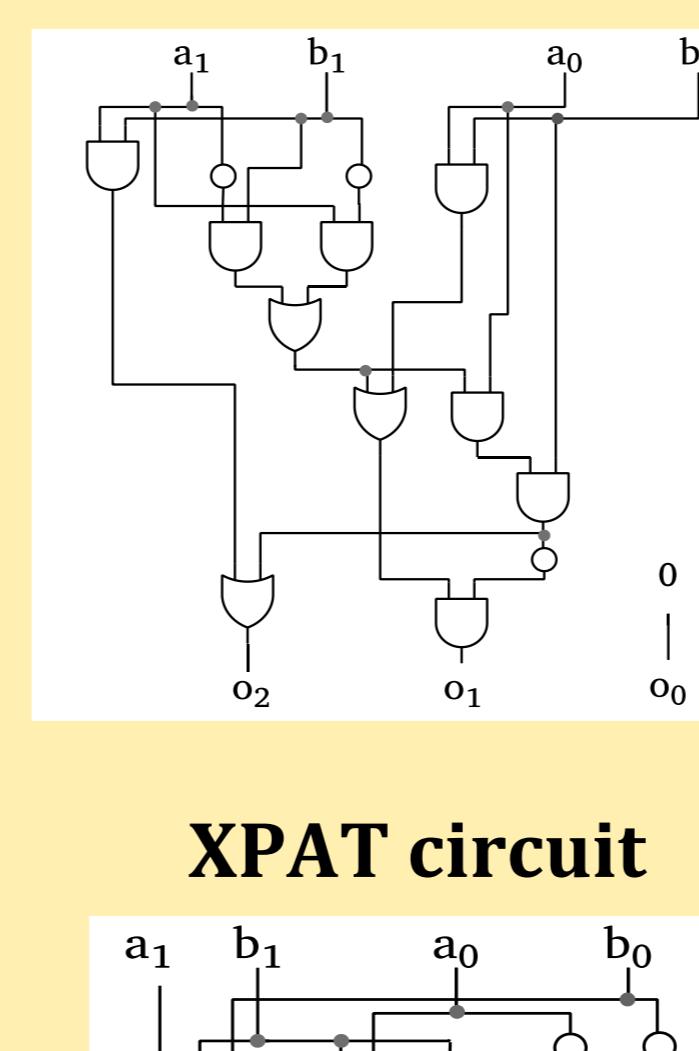


◦ If I can tolerate an error of at most 1

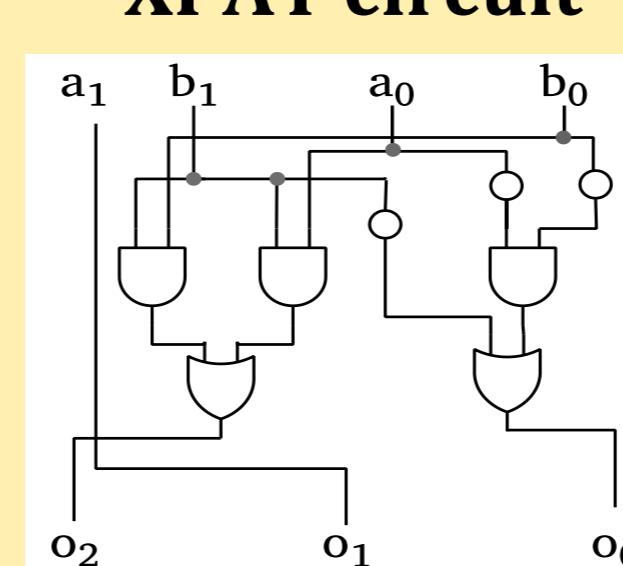
◦  $3^{16} = 22M$  different truth tables



### MUSCAT circuit



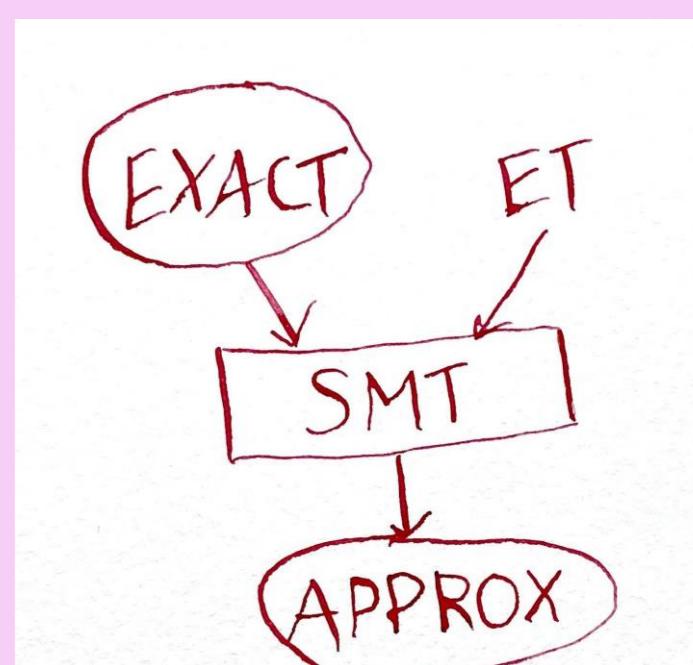
### XPAT circuit



## IDEA & TEMPLATE FORMULATION

### Problem Formulation

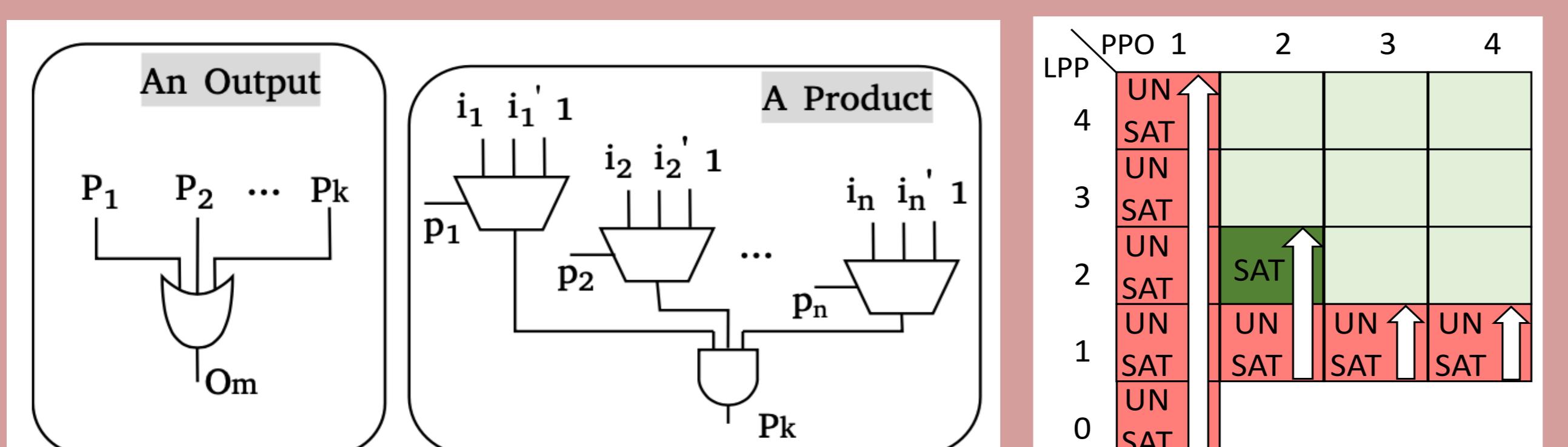
\*Use an SMT solver to find/design the approximate circuit



\*Given an EXACT circuit and error bound (ET) find approximate circuit (APPROX)

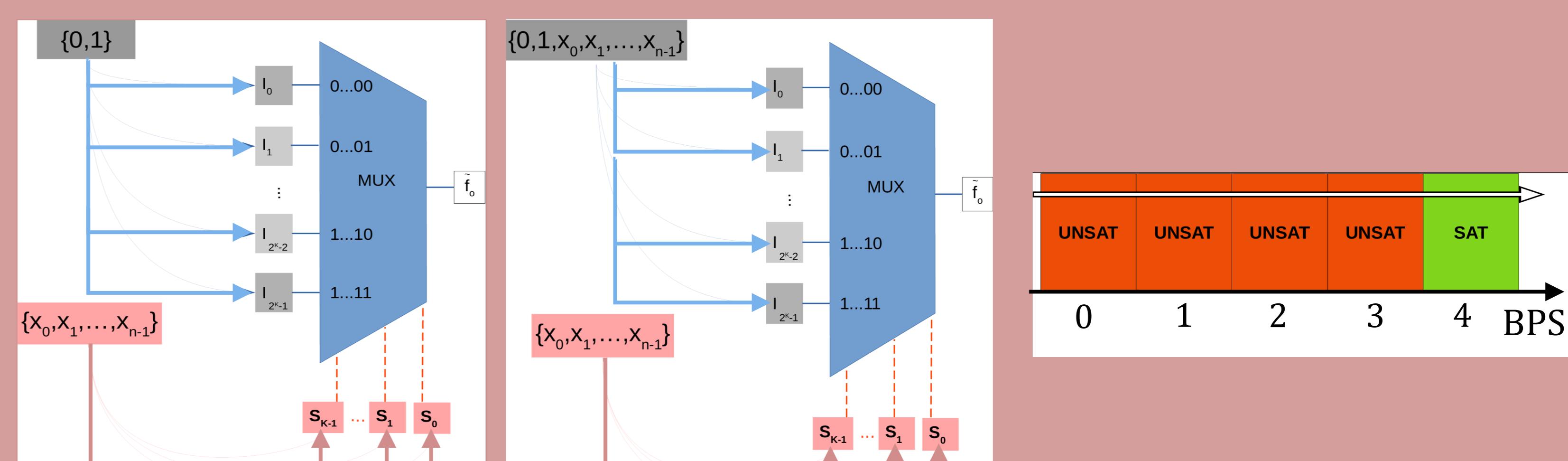
## Contribution 1) ASIC SOP TEMPLATE (XPAT)

By limiting the number of Products Per Output (PPO),  
And by limiting the number of Literals Per Product (LPP)  
Smaller circuits can be found sooner



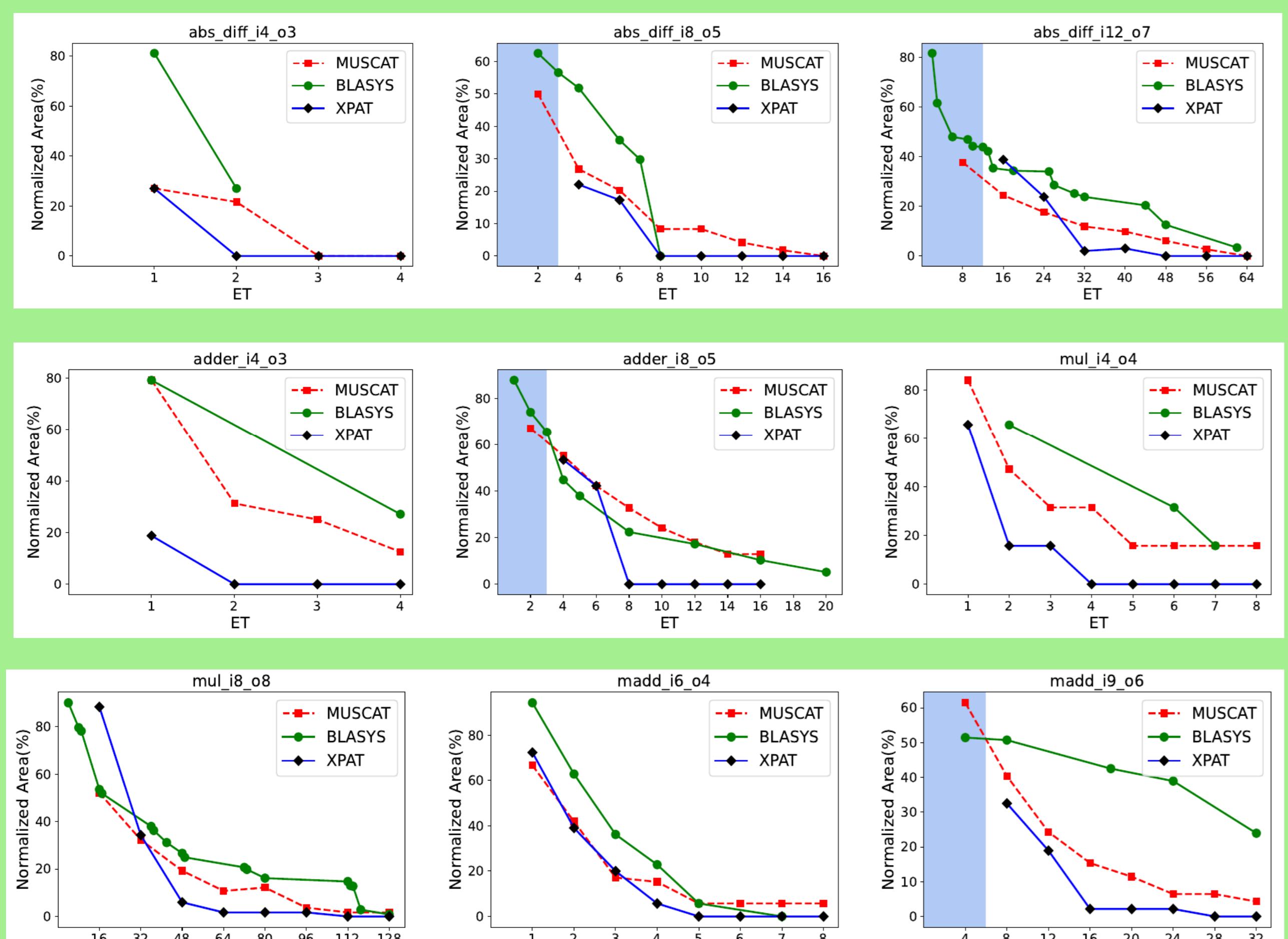
## Contribution 2) FPGA LUT TEMPLATE

By limiting the number of Bits Per Selector (BPS)  
Smaller circuits can be found sooner

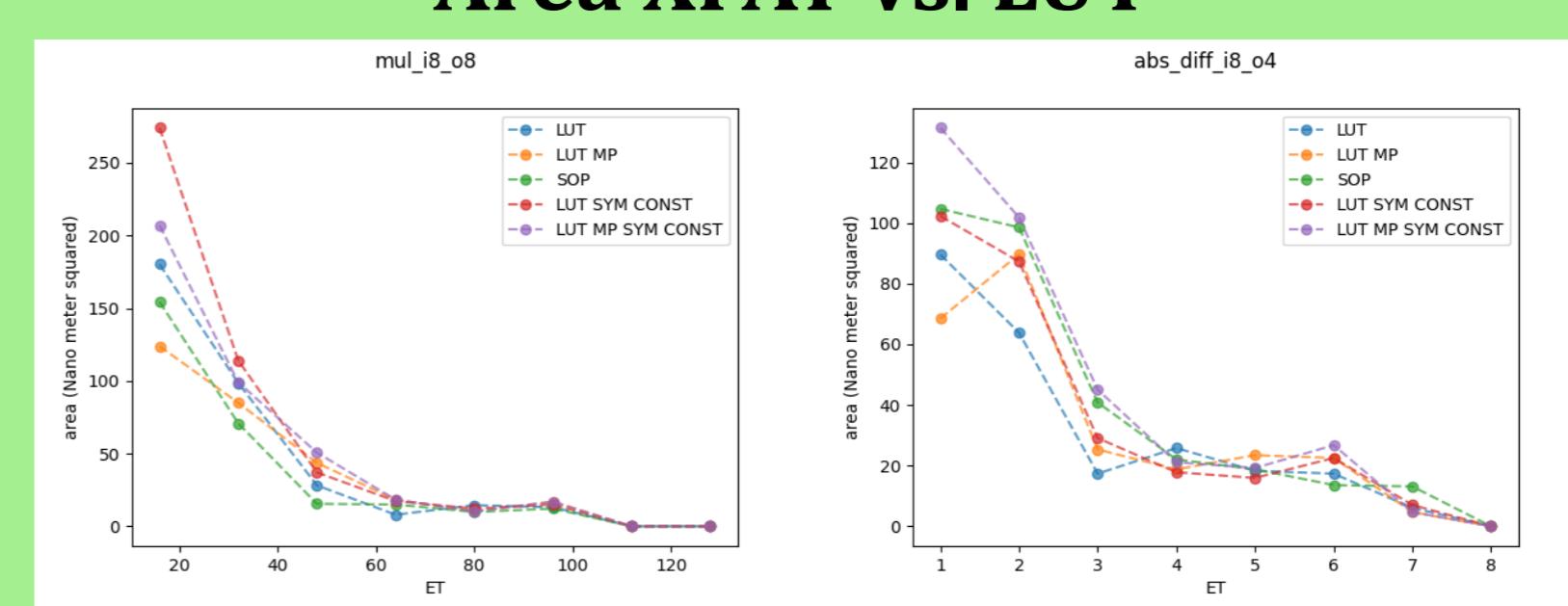


## EXPERIMENTAL RESULTS

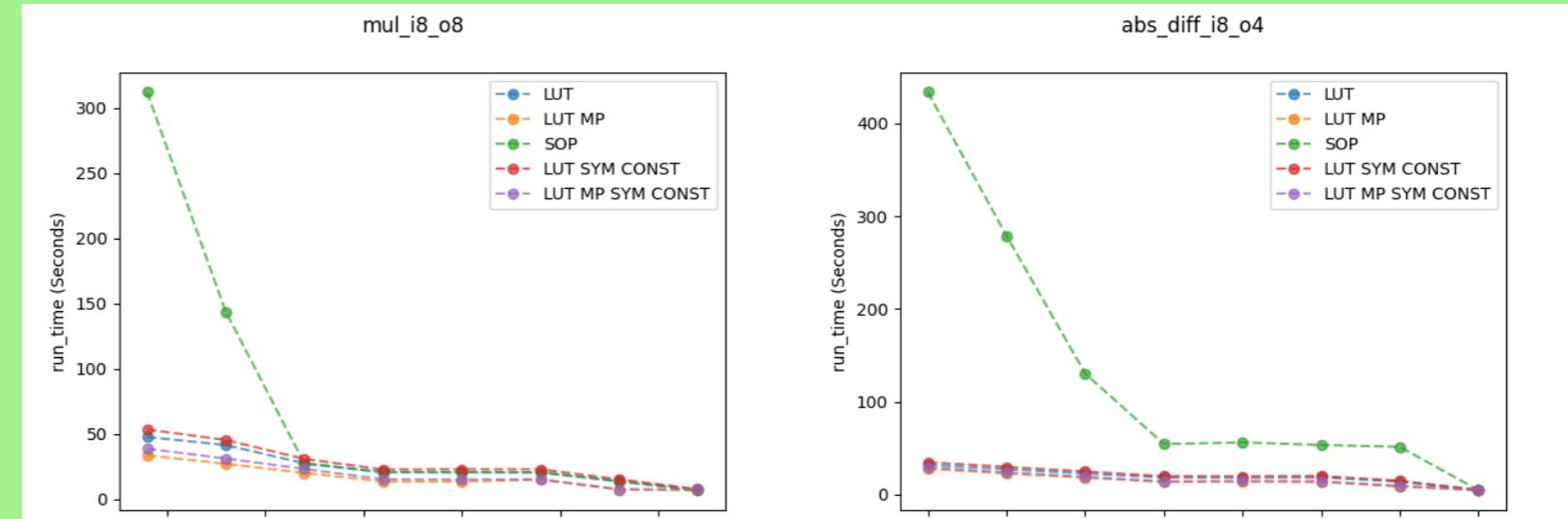
### Area XPAT vs. state-of-the-art



### Area XPAT vs. LUT



### Runtime XPAT vs. LUT



- For the first time, employing an SMT solver (directly) to design the approximate circuit
- Innovative ALS technique based on Boolean rewriting of circuits according to a parametrical template
- Beats state of the art, albeit for small circuit so far
- Future work will consider hierarchical use of XPAT, and potentially the use of different templates